

## Basketball Tournament

## **Pool Play Tie Breaker Rules**

Below please find the tie-breaker scenario for pool play competition, to determine #1 and #2 in the pool for the championship game:

## For Pools with Even Numbers of Teams:

Games won will be used to determine place.

- 1. In the event of a two-way tie, head-to-head result;
- 2. In the event of a three-way tie:
  - a) Best record among tied teams;
  - b) If 2 (a) breaks tie and determines one team, second team determined by head-to-head result;
  - c) If all three teams have identical records versus each other, then tie for top position(s) broken by victory margin amongst tied teams, excluding fourth team not involved in the 3-way tie.
  - d) If 2 (c) does not break tie, then tie for top position(s) broken by victory margin amongst tied teams, including fourth team not involved in the 3-way tie.
  - e) If 2(d) does not break tie, then most points scored against tied teams.
  - f) If 2(e) does not break tie, then most points scored against all teams.
- 3. If 2(a-f) does not break tie, then coin flip (or hat pull) to determine positions.

## For Pools with Odd Numbers of Teams:

Percentage of games won will be used to determine place.

- 1. In the event of a two-way tie, head-to-head result;
- 2. In the event of a three-way tie:
  - a) Best record among tied teams;
  - b) If 2 (a) breaks tie and determines one team, second team determined by head-to-head result;
  - c) If all three teams have identical records versus each other, then tie for top position(s) broken by victory margin amongst tied teams, excluding fourth team not involved in the 3-way tie.
  - d) If 2 (c) does not break tie, then tie for top position(s) broken by victory margin amongst tied teams, including fourth team not involved in the 3-way tie.
  - e) If 2(d) does not break tie, then most points scored against tied teams.
  - f) If 2(e) does not break tie, then most points scored against all teams.
- 3. If 2(a-f) does not break tie, then coin flip (or hat pull) to determine positions.